

Light source and FEL Simulations

Ilya Agapov, SLAC ML workshop, 1 March 2018

with material from

C. Fortmann-Grote, G. Geloni, S. Liu, S. Serkez, S. Tomin, I. Zagorodnov



Motivation: understanding the application area of ML

- ML methods NOT covered in this talk. Rather try to define the problem(s)
- Focus of ML is on prediction-type problems
- Prerequisite: large training datasets (such as handwriting)
- Simulation use-cases for accelerators
 - Case 1. Train a model to reproduce a complex computation quickly
 - Case 2. Use on-line data to train a model
- Fundamental limitation: for uncharted territory (novel schemes) physics knowledge is essential. We should hope to deal with computational complexity only
- Long way from Toy models to practical application



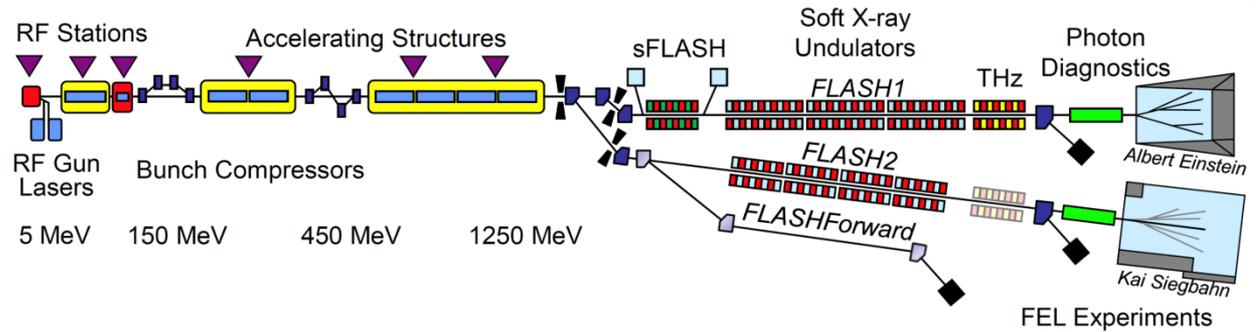
Motivation: state of the art, conventional light source and FEL simulations

- In conventional accelerator facilities, very little unknown physics
- Following bottlenecks in the simulation are typical
 - Model (equations) well known, but the computation is expensive (linac collective effects, FEL, SR calculations)
 - Physics “well” known, but uncertainties in the model (complex systems)
 - Linac simulations (e.g. cavity models)
 - Precise optics modelling in a storage ring (< 1% BB accuracy)
- OCELOT on-line optimization project was started to address those issues (FEL simulations become too expensive to reproduce/optimize real machine with high precision)
- Another component: strengthening HPC platform at DESY (Maxwell cluster, 22472 cores but largely dedicated to on-line XFEL.EU experiments data processing, theory and PWA)
- Still another component: research into speeding up calculation methods
 - Parallelization, GPUs: fine, but only gets you so far, and code complexity an issue. Discontinued so far.
 - Empirical and simplified formulae (e.g. FEL estimator see later)
 - AI-inspired methods (limited progress – focus of this workshop, hope to boost)

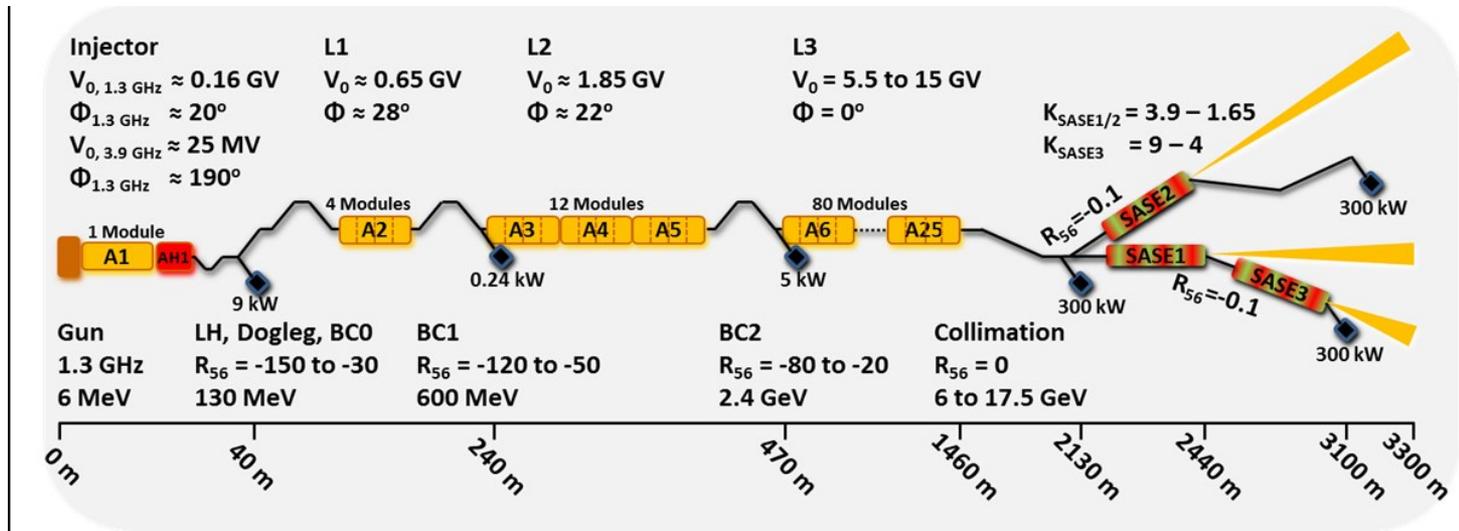


Overview of simulation needs: XFELs at DESY

FLASH

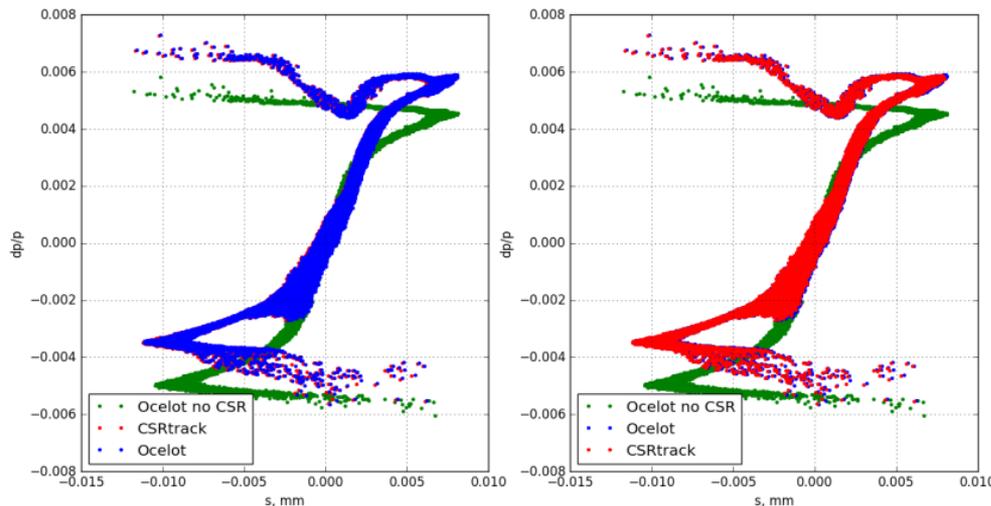


European XFEL



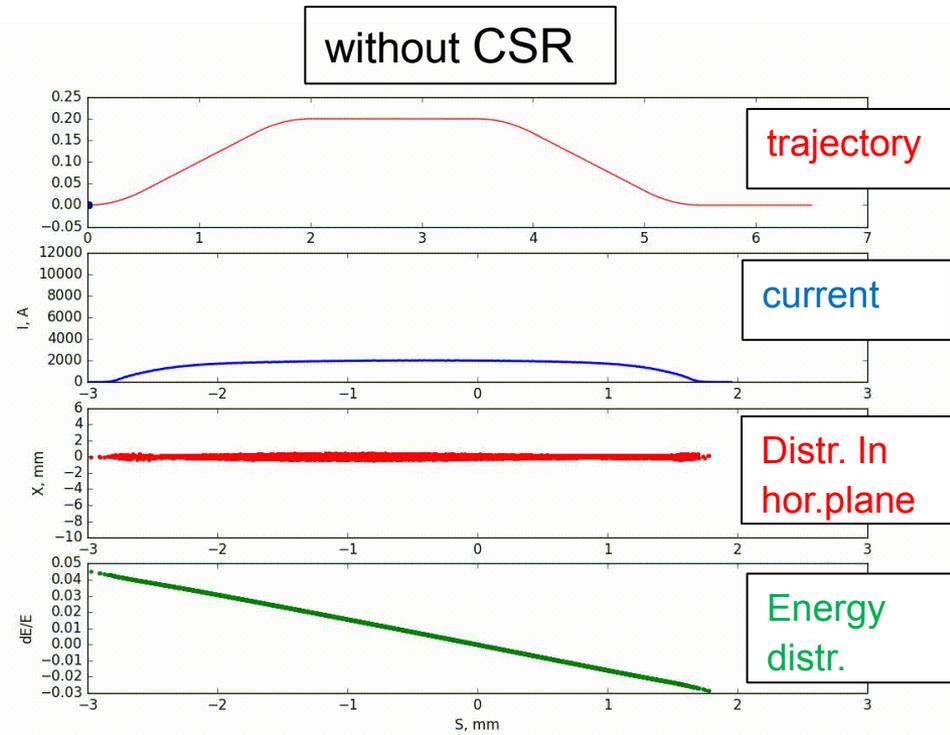
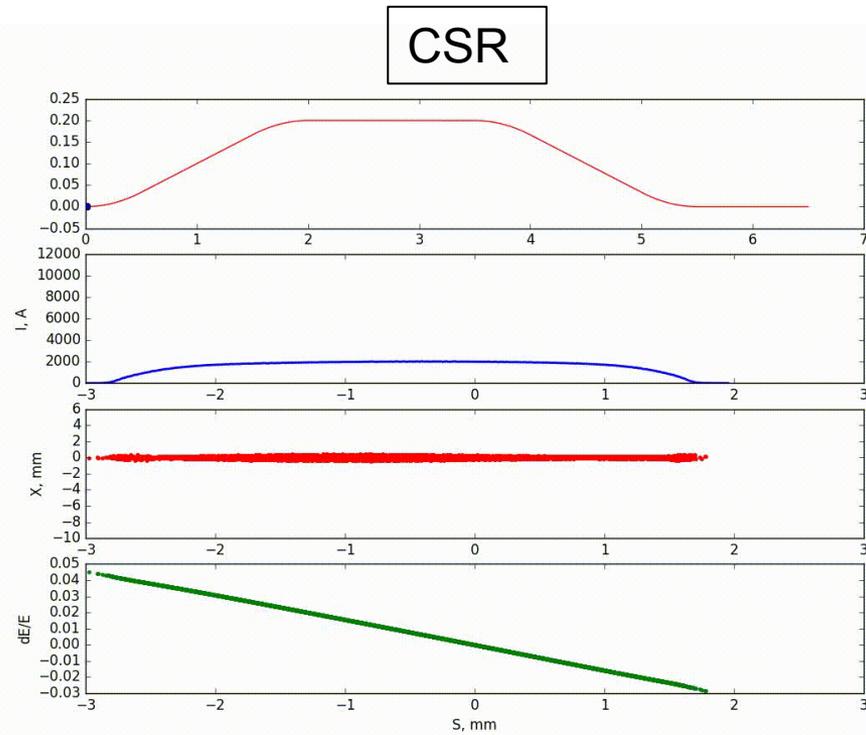
Linac simulations: CSR

- Why would we need simulations after the design phase: understand what's going on, prepare for new generation (XFEL.EU CW upgrade, LCLS-II) and add-ons (self-seeding)
- Collective effect are essential for linac simulations
- Most important are
 - CSR
 - Space Charge
 - Wake fields

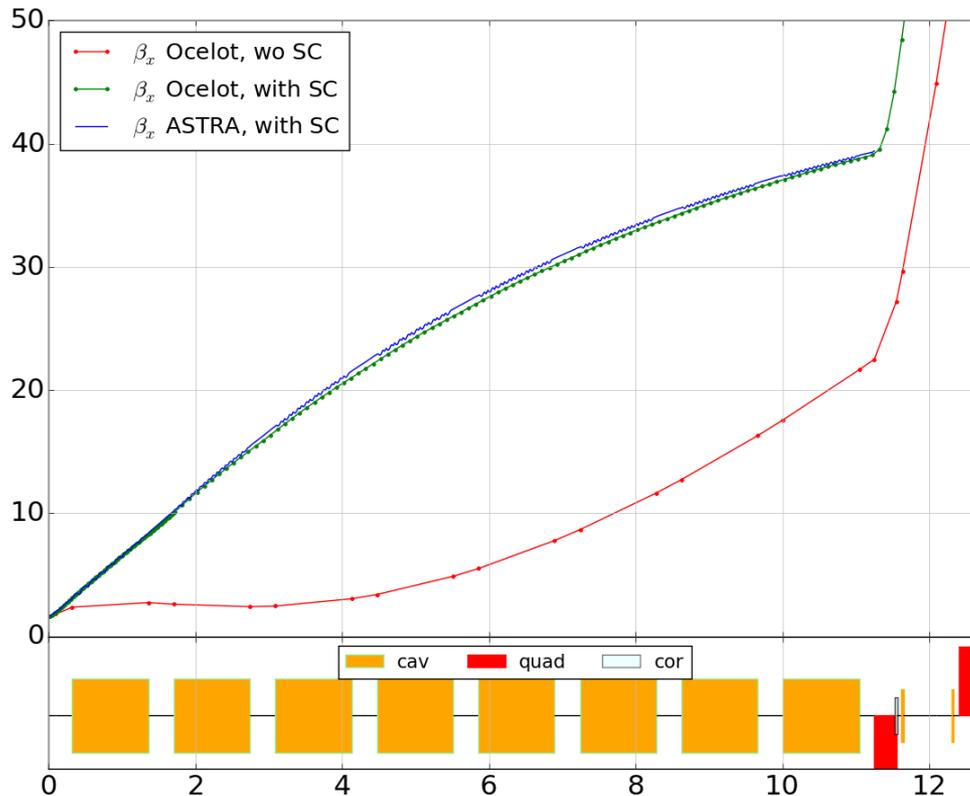


CSR. Cross-checking
OCELOT vs CSRtrack.
XFEL, BC2, Q=100 pC

Beam current was multiplied by **x100** to enhance CSR effect
Beam trajectory, beam current, spatial distribution (X), energy distribution



Space charge effect + RF focusing cross-checking



Energy:

6.5 MeV – 154 MeV.

Starting point:

3.2 m from cathode

Beam distribution:

200 000 particles, Q = 250 pC

OCELOT: 2nd order matrices

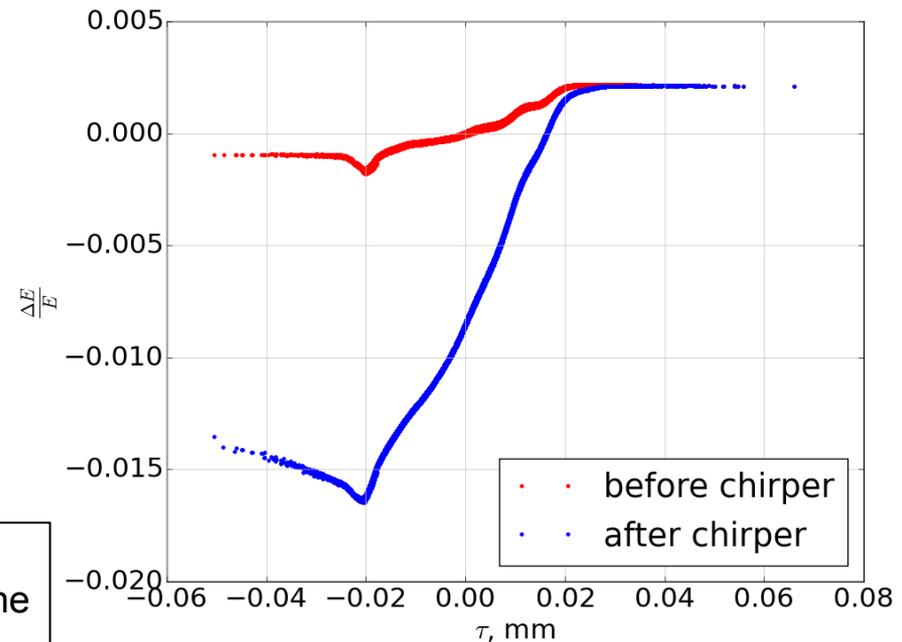
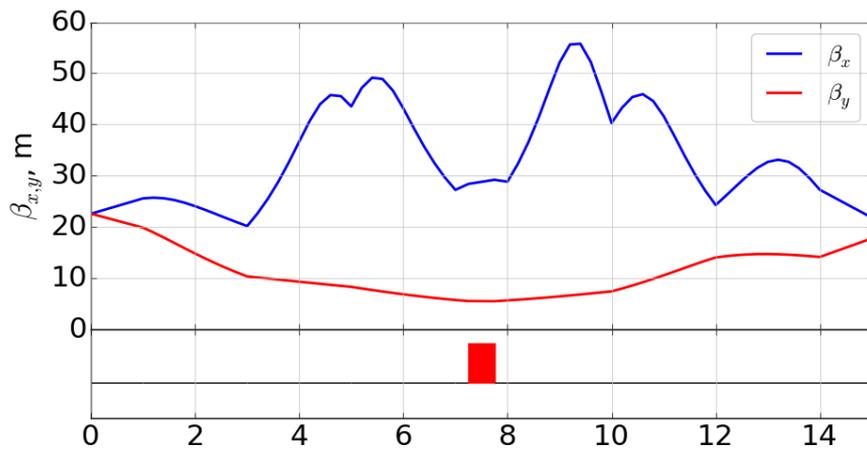
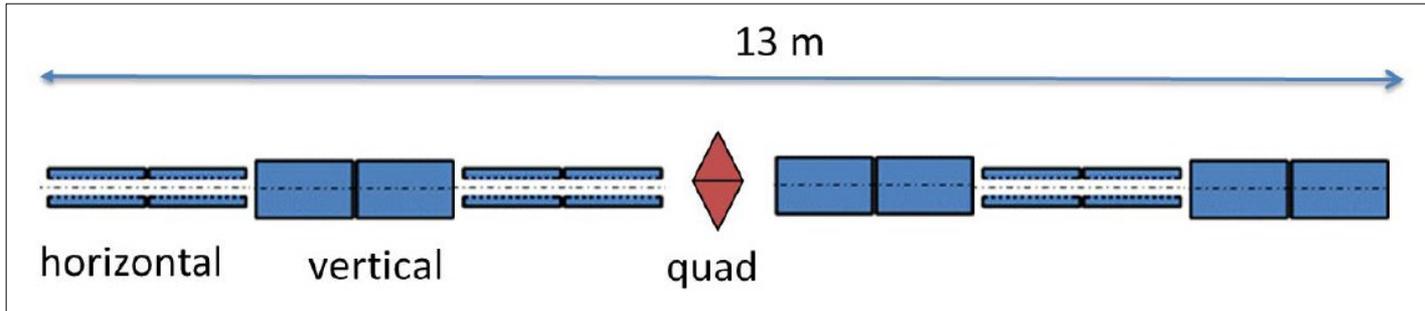
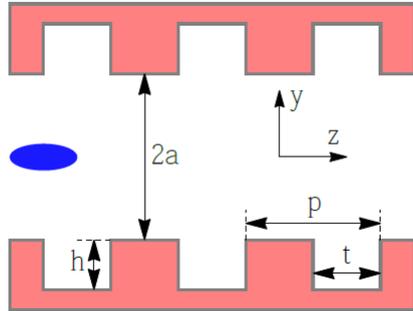
RF focusing:

Model of J.Rosenzweig and L. Serafini

ASTRA: Runge-Kutta tracking in external fields

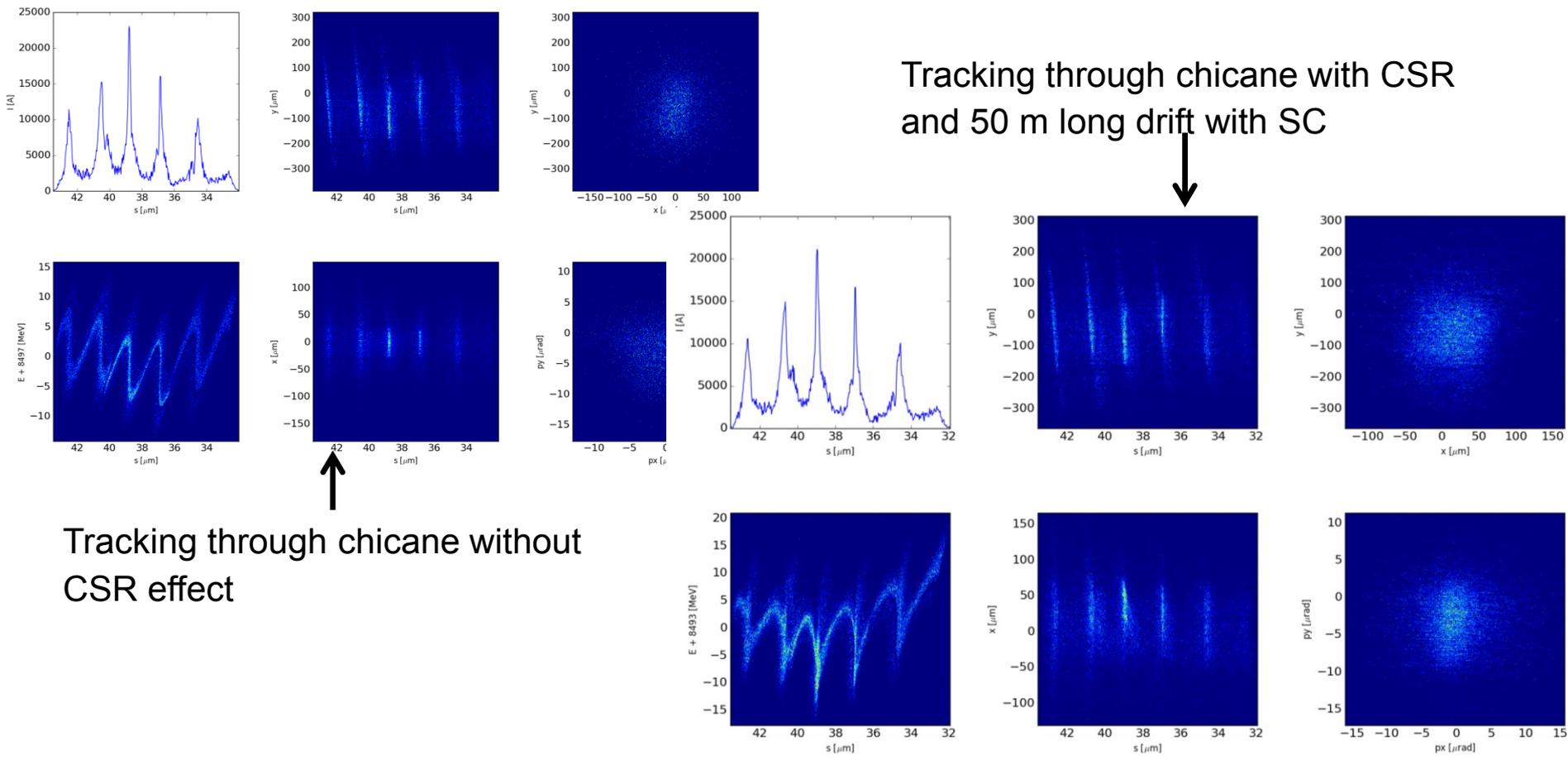


Wakefield effects. Beam energy chirper.



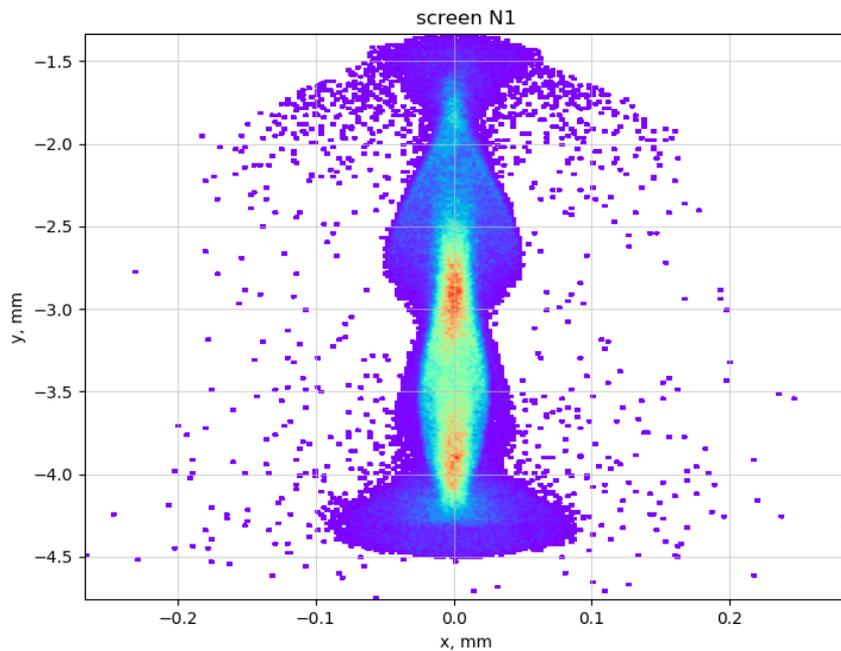
I. Zagorodnov, G. Feng, T. Limberg. Corrugated structure insertion for extending the SASE bandwidth up to 3% at the European XFEL.

- Simulations from an attosecond pulse study

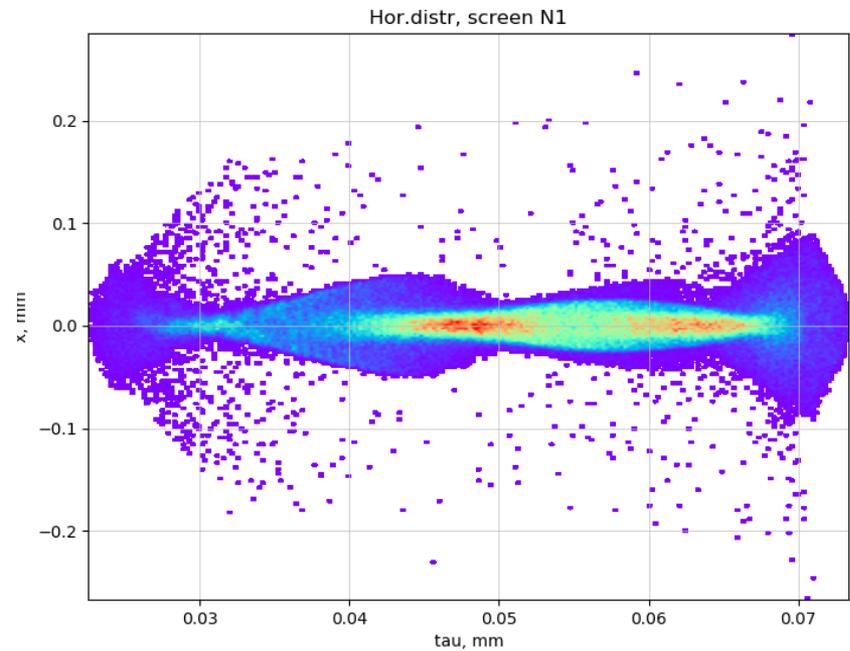


TDS simulation for European XFEL (OCELOT)

Image on a screen after TDS



Horizontal beam distribution at the position of the screen



FEL Simulations

New genesis4 adapter (beta version)

OCELOT

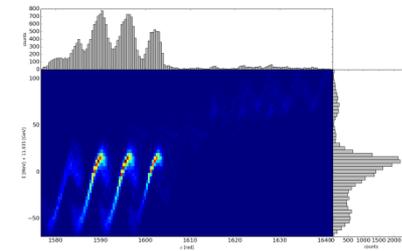
ACSII input

HDF5 output

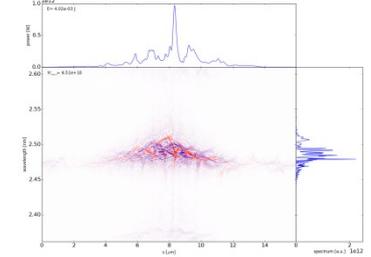
Genesis4_{beta}

Analysis

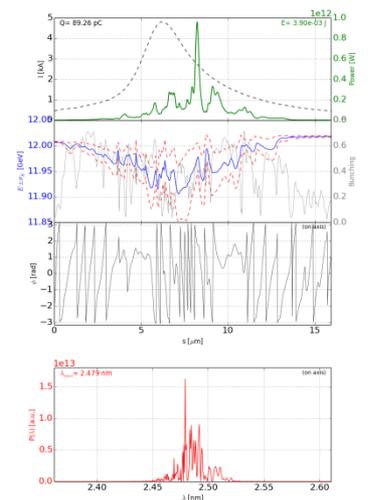
Electron beam bunching



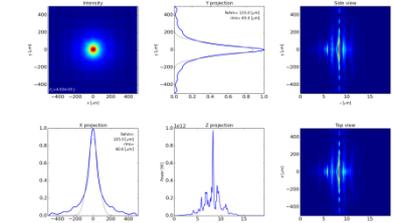
Radiation Wigner distribution



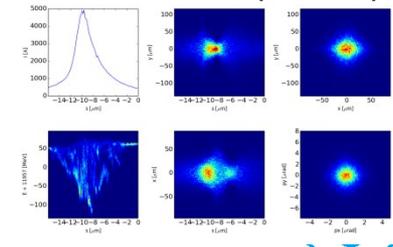
Result along an undulator



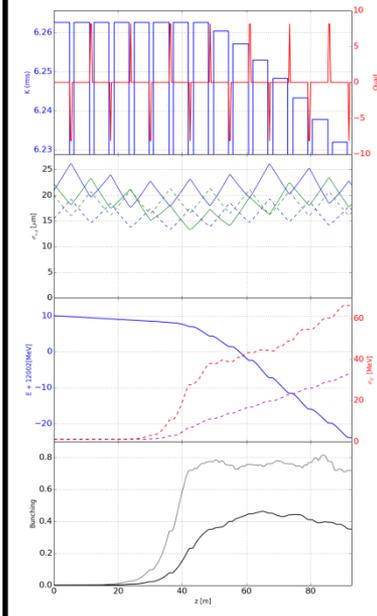
Radiation projections



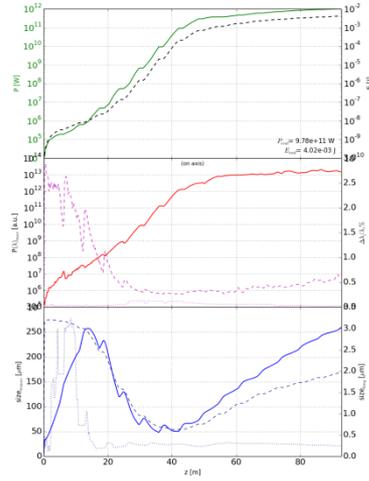
Electron beam phase space



Electron beam evolution

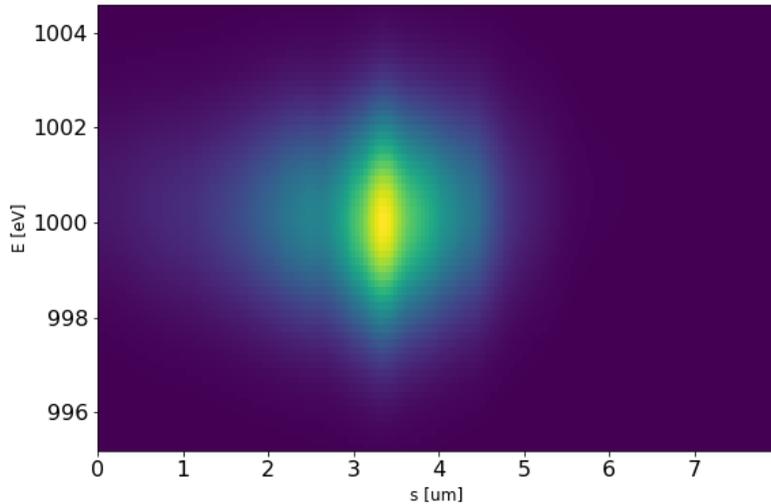


Radiation evolution

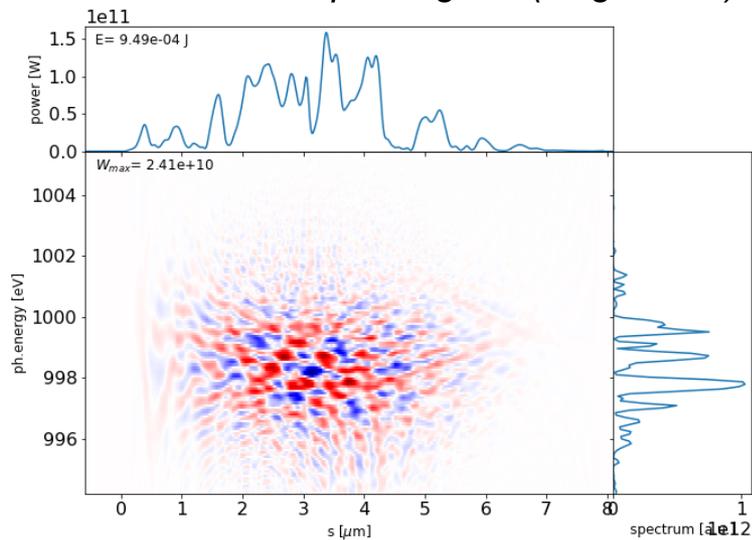


Fast estimation of FEL performance (Ming Xie)

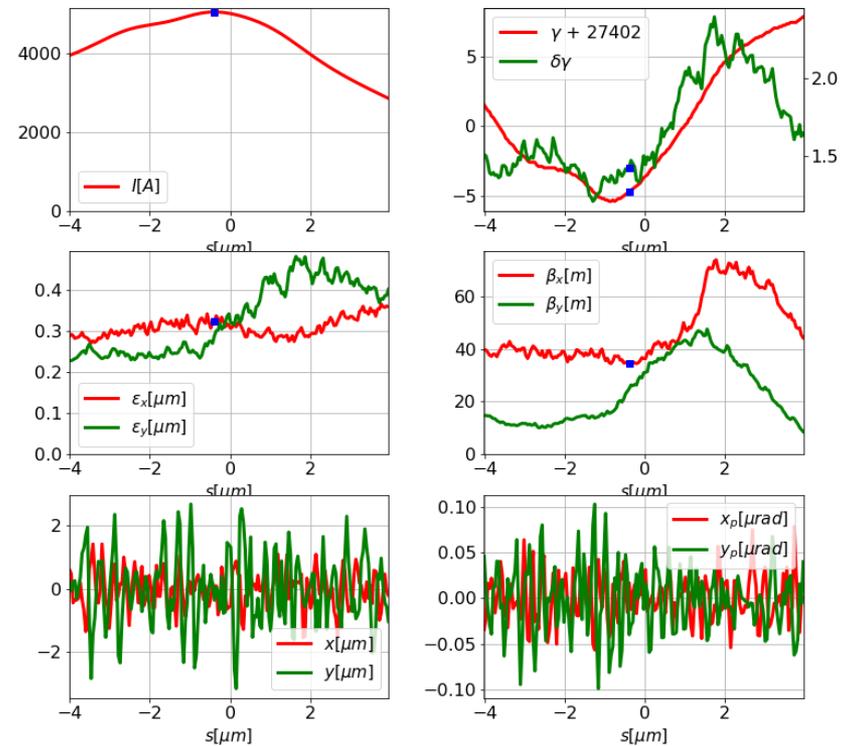
Estimated spectrogram



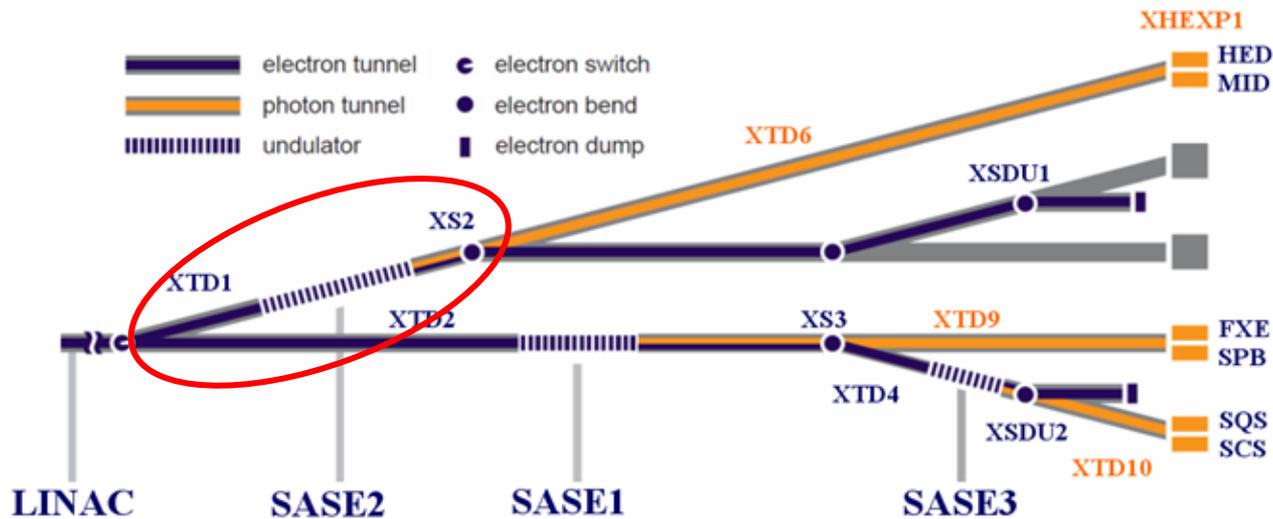
Simulated spectrogram (single-shot)



Electron beam



Design and status – hard x-ray self seeding

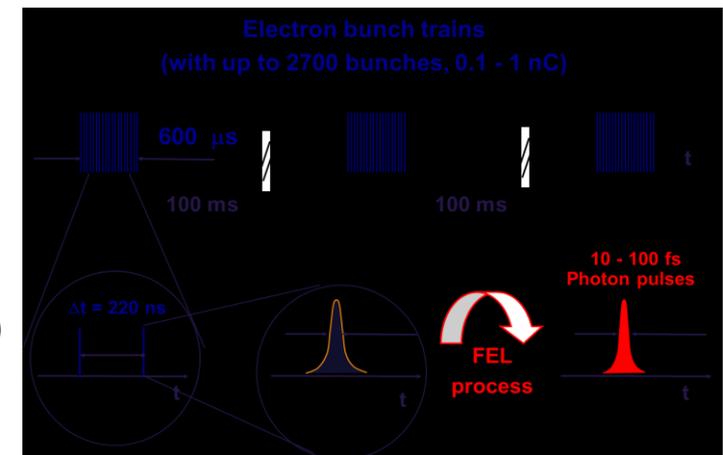


SASE2 line
(3 keV -25 keV)

→ to be first
equipped with
HXRSS

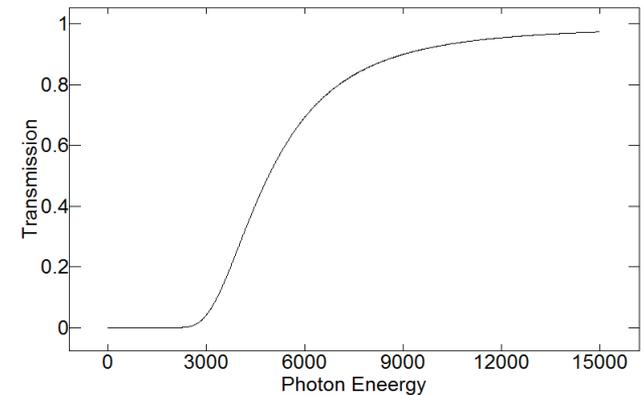
Specific for the European XFEL:

- High repetition-rate (FEL and SR heatload!)
- Long undulators (175m magnetic length at SASE2)

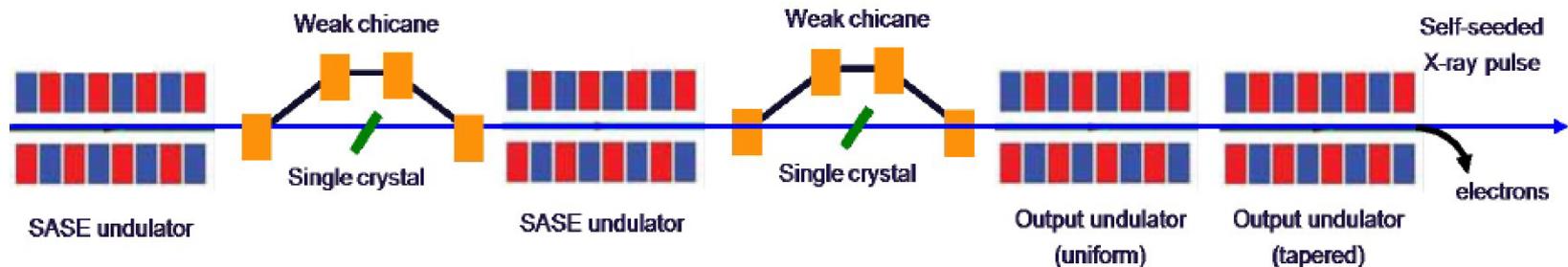


Specific choices for the European XFEL

- Heat-loading from the seeded signals → depends on the fundamental
- Pulse heats up crystal locally → slow heat diffusion w.r.t. rep. rate
- local temperature increase → ω -shift beyond Darwin width (conservative) → Spectrum broadening
- Example: 100 μm Diamond, C400; 3 μJ incident at 8keV within the reflection bw in 1000 pulses;
- Conservative estimate: 0.7 μJ absorbed per pulse (...Realistic few μJ)
 - @8keV Deposited 24% → 3 μJ incident per pulse
 - @4keV Deposited 73% →1 μJ incident per pulse
 - @3.3keV Deposited 90% →0.8 μJ incident per pulse

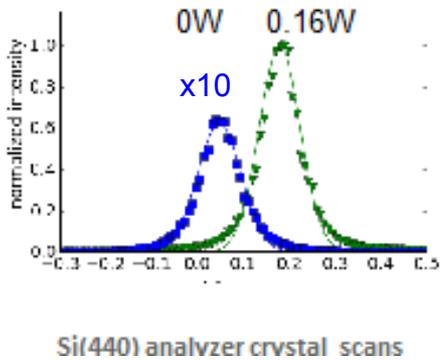


Heat-loading from seeded signals can be tackled with special 2-chicane design
At the second crystal, almost Fourier limited → S/N gain: BW ratio SASE/seeded ~10



Specific choices for the European XFEL

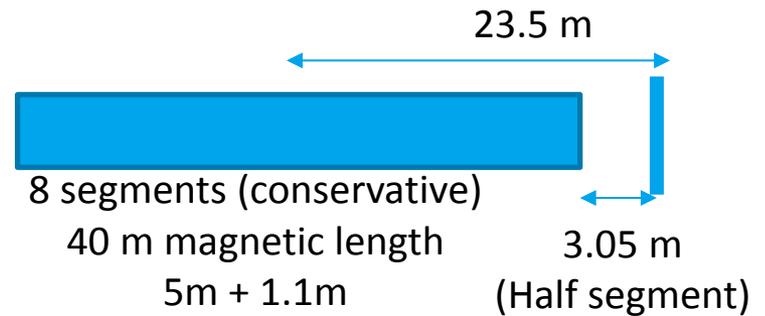
- Heat-loading from the spontaneous signal → basically independent of the fundamental
→ Broad spectrum



X-ray reflection energy shift due to heat load
 $\Delta E/E = 3.1 \text{ e-}4$

Experiment by L. Samoylova (European XFEL)

Spontaneous emission calculation:



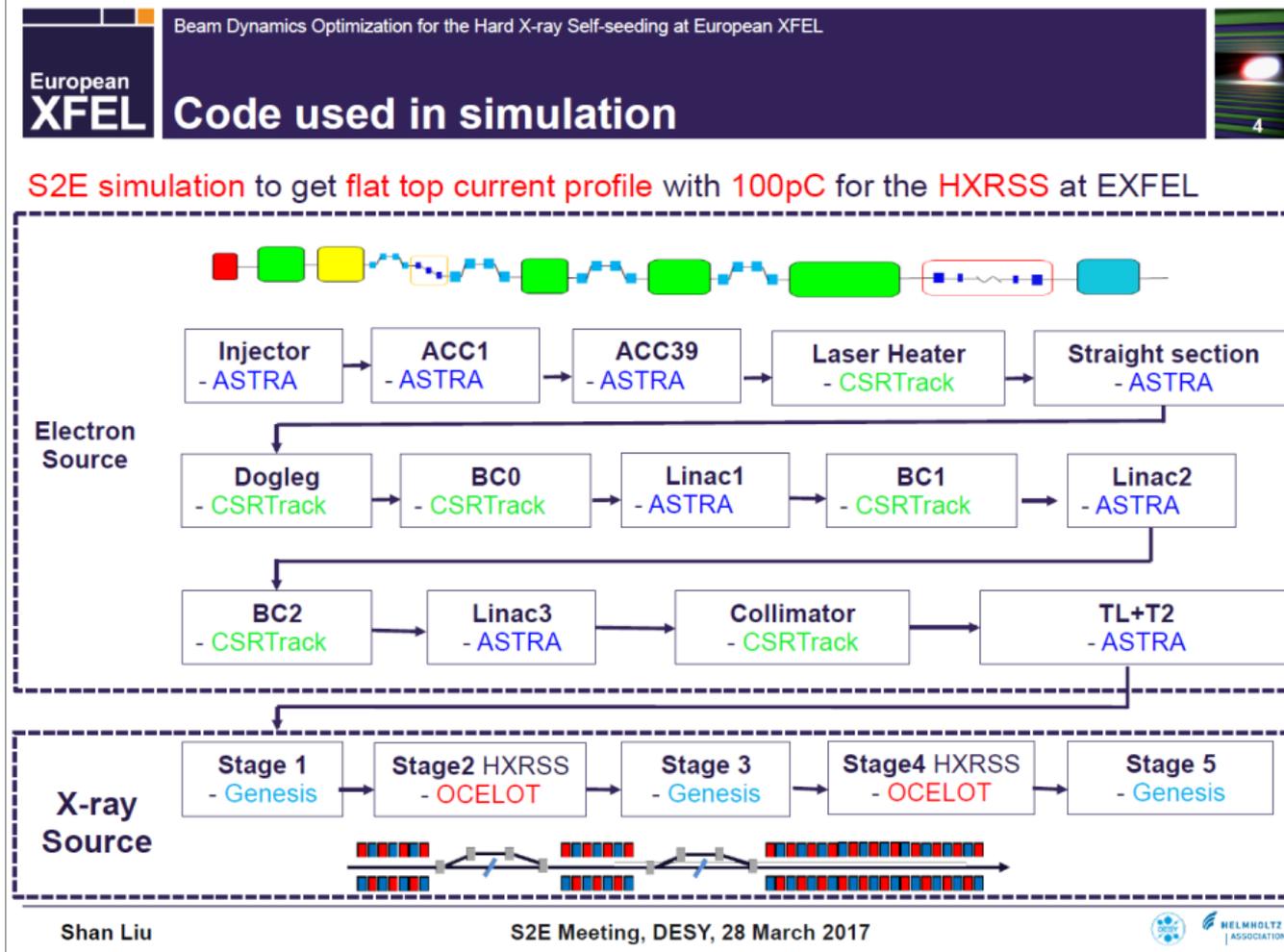
100 pC, 17.5 GeV, 8keV, 100 μm thick diamond

Deposited energy calculated using different methods	0-5keV	5-37keV	37-600keV	Total
SPECTRA, [μJ]	2.8	1.8	~1.5	6.1
OCELOT+NIST, [μJ]	1.67	3	<0.8	<5.47
SPECTRA+GEANT4, [μJ]	3.2	2.3	0.5	6

Total energy deposition:
~ 6 μJ



HXRSS Simulations



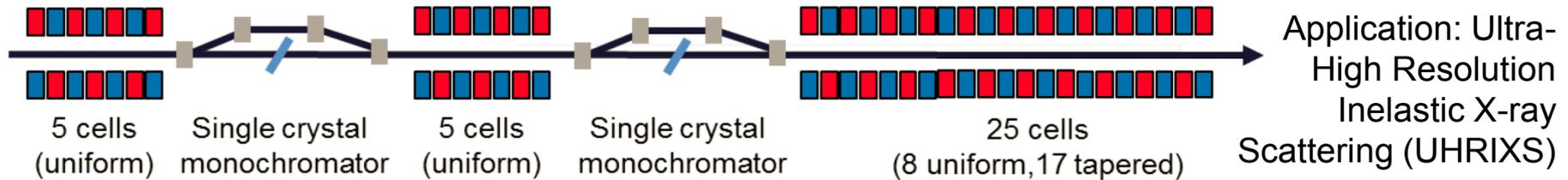
Now all the steps in the pipeline apart from the cathode can be done with OCELOT



Simulations

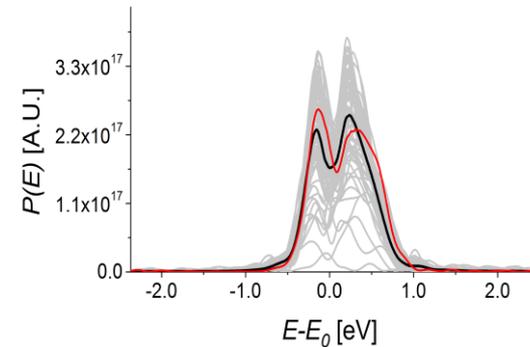
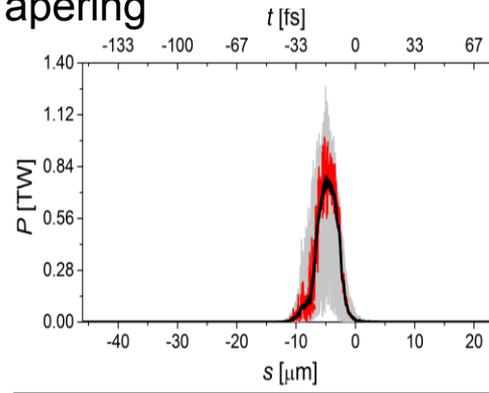
HXRSS application for

Baseline SASE2 undulator (35 cells)



Combination of high rep-rate HXRSS and Tapering

- Tapering: increases power
 - HXRSS: decreases bandwidth
 - Figure of merit for IXS: spectral flux
- Standard mode of operation at 250pC



	Intensity, [Ph/ pulse]	Photon pulse BW	Photon Flux, [Ph/s/meV]
w/o HXRSS	7e11	$\Delta\lambda/\lambda \sim 1.2e-3$ or $\sim 12eV$	1.5e12
w/ HXRSS	7e12	$\Delta\lambda/\lambda \sim 1e-4$ or $\sim 940meV$	2.1e14

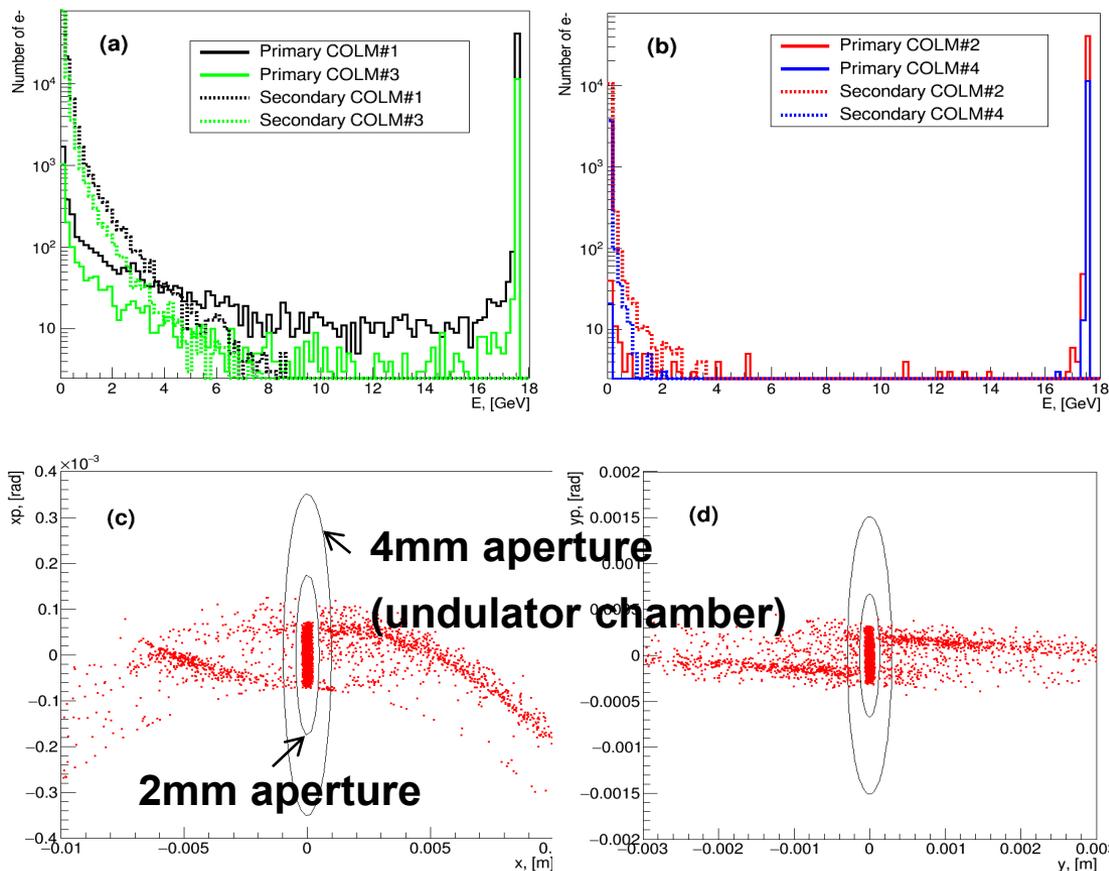
O. Chubar, G. Geloni et al. J. Synchrotron Rad. 23 (2016)



Beam Halo Collimation Simulations (BDSIM)

S. Liu et al., in Proc. IPAC'17, paper WEPAB020

- Energy distribution of the primary and secondary beam halo particles. Only those primary e⁻, which lost a small fraction of their energy (<1.5%), can reach the undulators.
- Phase space distributions at the end of the collimation section for the X (c) and Y (d) plane with 10⁷ input e⁻. Electrons outside the dynamic aperture of the undulator chamber will be stopped at the undulator entrance. **The e⁻ between the R=2 mm and R=4 mm apertures are those which may hit the crystal (assuming that the crystal is 2 mm away from the beam center).**



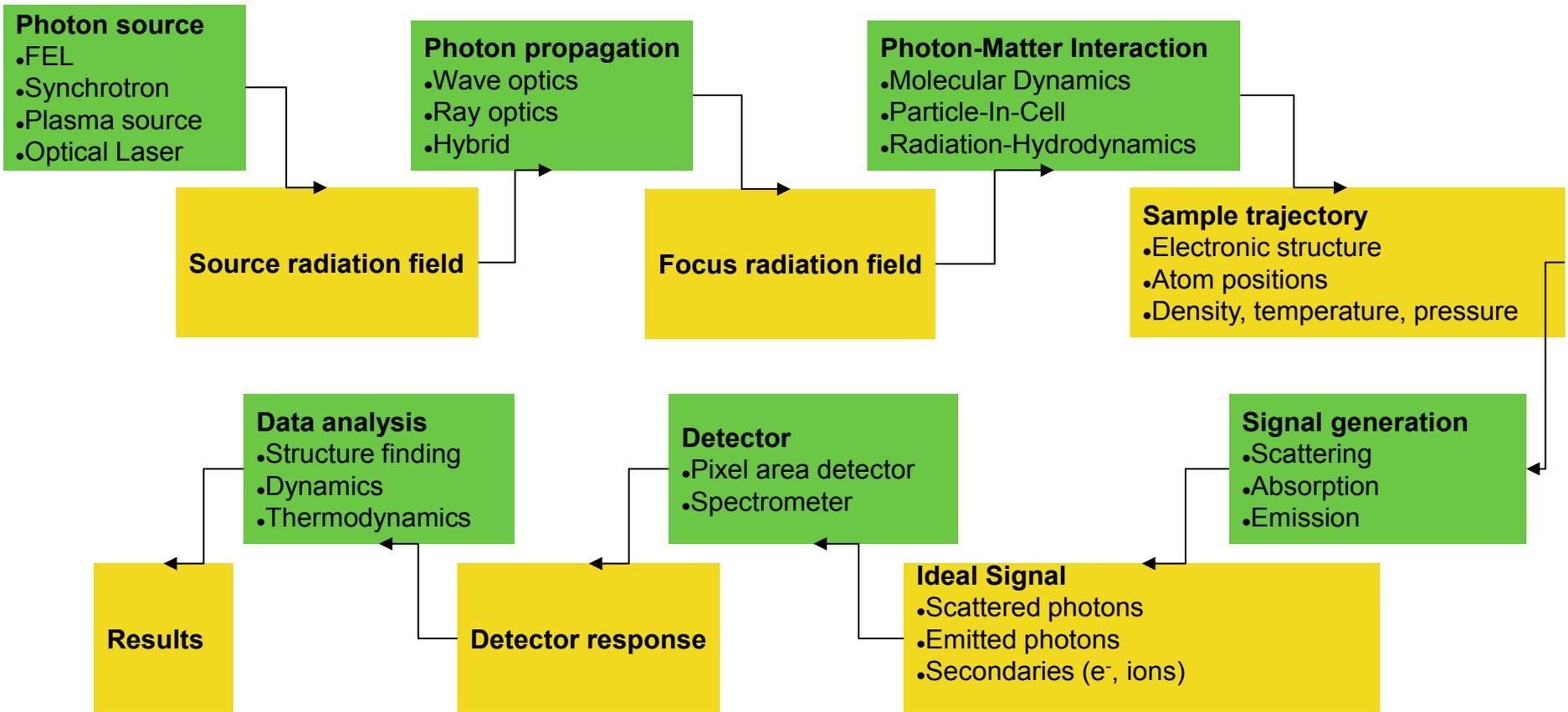
N_{hits} is estimated to be 27 ± 6 out of the total number of electrons $N_{\text{total}} = 10^6$

$$\rightarrow N_{\text{hits}} / N_{\text{total}} \approx 3 \times 10^{-5} < N_{\text{critical}} / N_{\text{total}} \approx 1 \times 10^{-4}$$

The crystal can be inserted up to a distance of **~2 mm** to the beam core (**~13 fs of minimum delay**)!



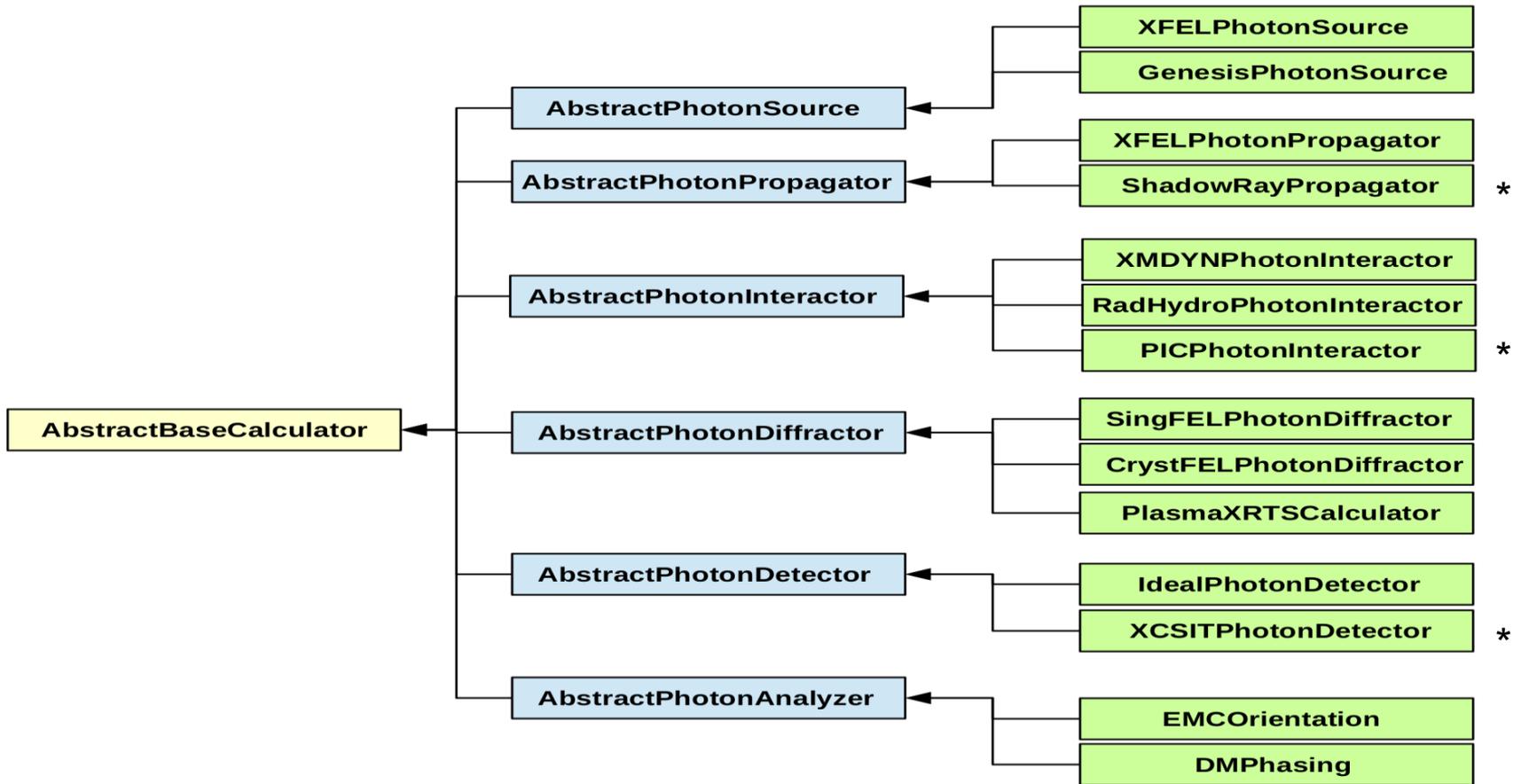
SIMEX provides user interfaces and data formats for start-to-end photon experiment simulations



Calculators: Scriptable (python) interfaces to advanced simulation codes
Data interfaces using metadata standards



SIMEX Calculators



* under development



Bottleneck 1: Wavefront propagation

- Numerical propagation of time-dependent XFEL pulses
- Sampling: ca. 100X100 nodes in x,y, 100-1000 time slices
- Code: SRW with shared-memory concurrency (openMP)
- Wall time on 72 Intel 2.2 GHz CPUs: ca. 30-60 minutes per pulse
- S2E simulations require ~100 pulses to sample pulse fluctuations

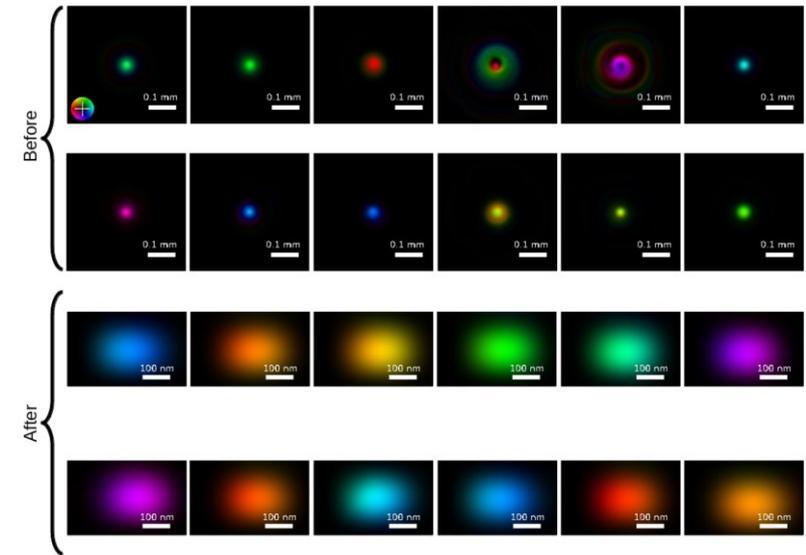


Figure 6. Intensity and phase maps of the SASE FEL X ray slices in a 9 fs pulse before and after propagating through the optics. The phase is color-coded. The distances between slices are about 0.2 fs.

 Yoon et al. Scientific Reports **6** 24791 (2016)

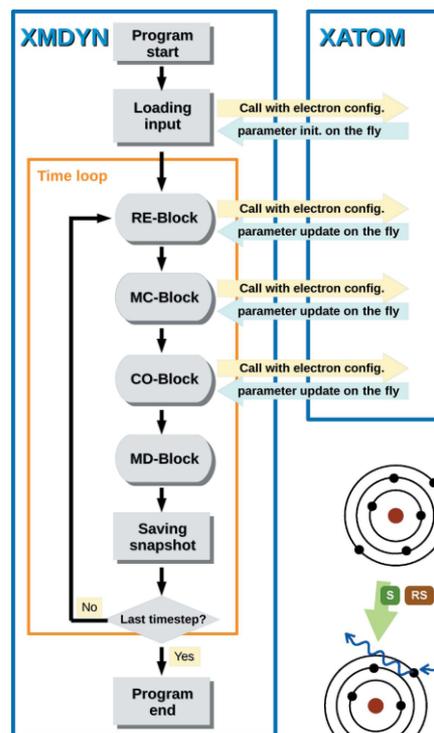


Bottleneck 2: Radiation damage simulation

- Combined Hartree-Fock + Molecular Dynamics + Monte Carlo scheme to solve electron and ion dynamics in intense x-ray fields
- Code: XMDYN + XATOM, GPGPU enabled
- 1 Trajectory per GPU
- Small biomolecule (5000 atoms) runs for ~4 hrs, need ~1000 Trajectories
- Scaling (MD part) : $\sim [N_{\text{atom}}]^2$
- Large (realistic) molecules hardly feasible
- Alternatives: Continuum radiation damage models

 Jurek et al. J. Appl. Cryst. (2016)

 Son et al. Phys. Rev. A **83**, 033402 (2011)



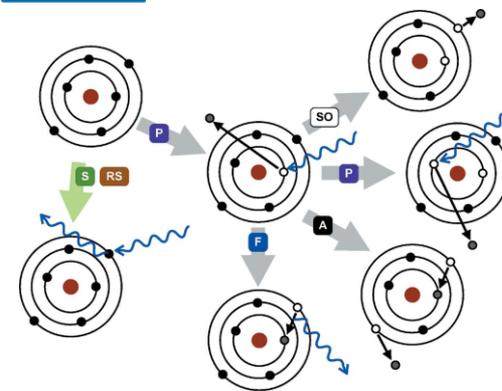
$$[-\frac{1}{2}\nabla^2 + V(\mathbf{r})]\psi(\mathbf{r}) = \varepsilon\psi(\mathbf{r})$$

$$V(\mathbf{r}) = -\frac{Z}{r} + \int \frac{\rho(\mathbf{r}')}{|\mathbf{r}-\mathbf{r}'|} d^3r' + V_x(\mathbf{r})$$

$$\rho(\mathbf{r}) = \sum_{i \in I} \psi_i^\dagger(\mathbf{r})\psi_i(\mathbf{r})$$

$$\frac{d}{dt} P_I(t) = \sum_{I' \neq I}^{\text{all config.}} [\Gamma_{I' \rightarrow I} P_{I'}(t) - \Gamma_{I \rightarrow I'} P_I(t)]$$

$$\Gamma_{I \rightarrow I'} = \frac{2\pi}{\hbar} |\langle \psi_{I'} | H_{\text{rad}} | \psi_I \rangle|^2$$



 Hau-Riege et al. PRE (2004) **69**, 051906

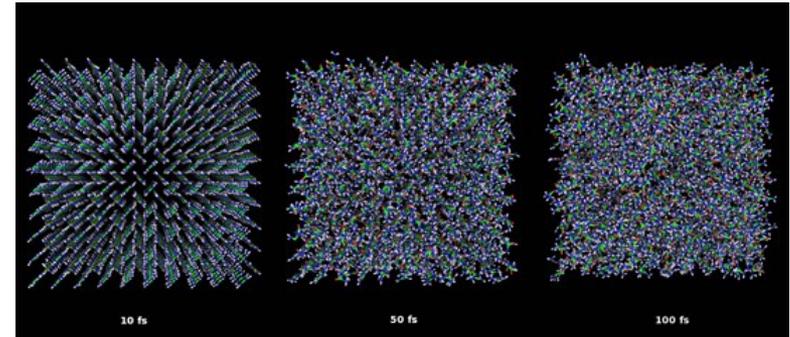
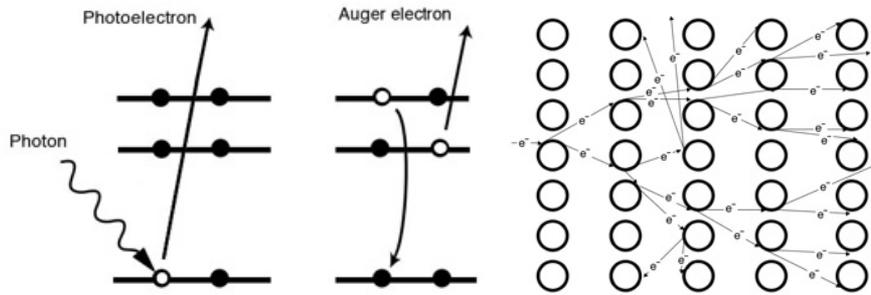


Radiation damage processes and timescales

- SPI paradigm: Use ultra-short, intense x-ray pulses to diffract from single particles
- → Scatter enough photons despite small scattering cross-section and few scatterers
- → Probe before destruction

 Neutze et al. Nature (2000)

 desy.cfel.de/cid/research/understanding_the_physics_of_intense_x_ray_interactions/



0

1

10

100 fs

Atom	$\tau_{\text{Auger}}(\text{fs})$
C	10.7
N	7.1
O	4.9
S	1.3
P	2.0

- Ultrashort pulses (few fs) may outrun secondary ionization and hydrodynamic expansion
- ↔ Short pulses contain less photon



Storage rings

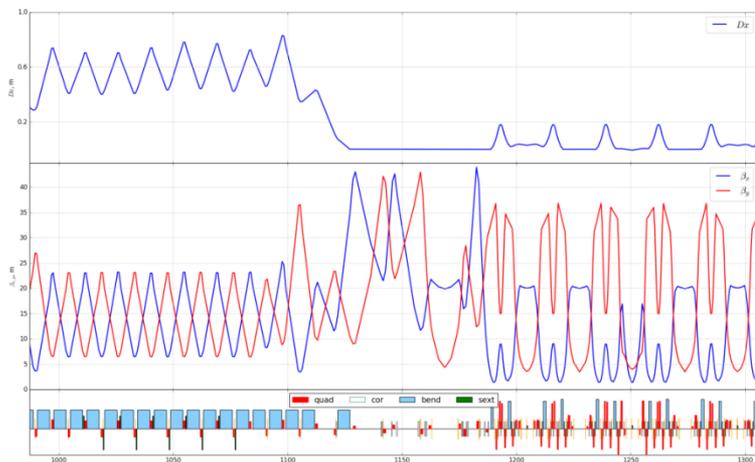
Third generation source
example Petra III

Extension Hall East
Ada Yonath 3 beam lines (~ 3 free slots, status 2017)



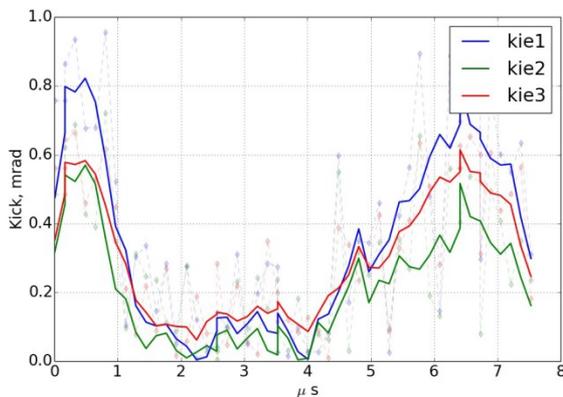
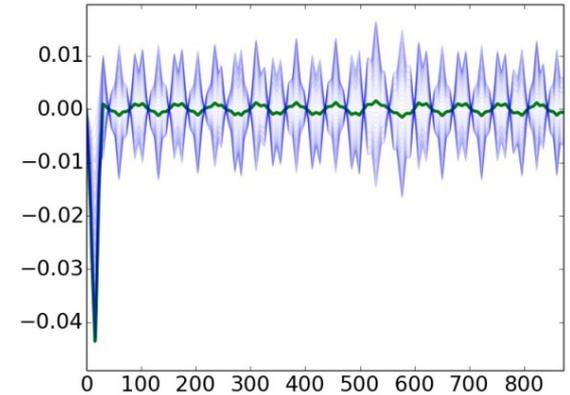
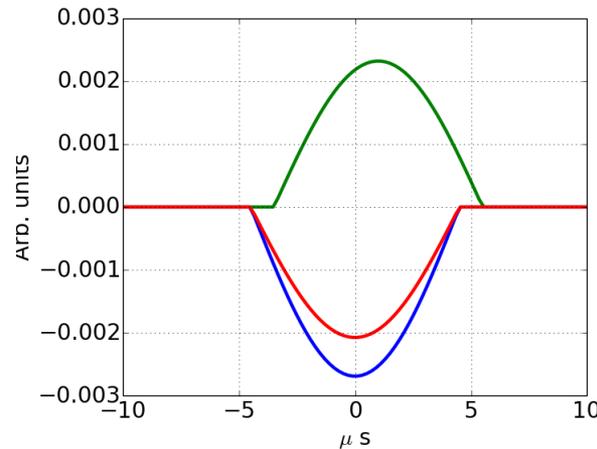
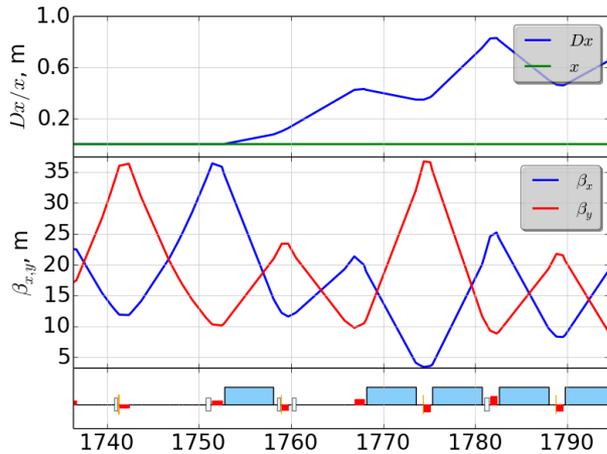
Max von Laue Hall
14 beam lines

Extension Hall North
Paul P. Ewald
2 beam lines
(3 free slots)



Storage rings – typical example

Most non-technical work consists of optics/orbit correction, and transfer optimization
Typical example – orbit oscillations during top-up



Fit with BPMs around the injection does not really work
Use empirical optimization instead

Similar situation with optics and orbit correction: starting from some precision we often don't know what's going on

But presently this is almost always ok with users



Lattice design for MBA upgrade. PETRA-IV

Typical MBA lattice layout, also used at PETRA IV

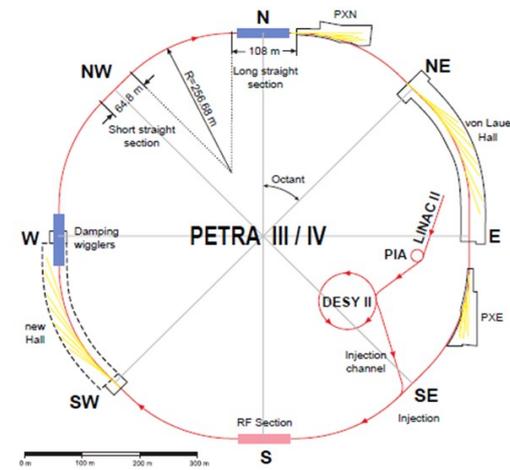
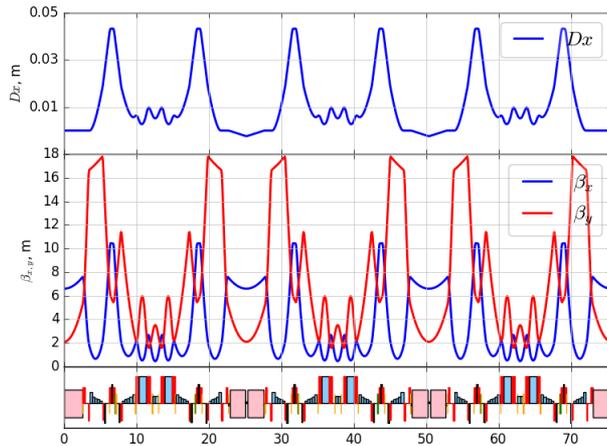
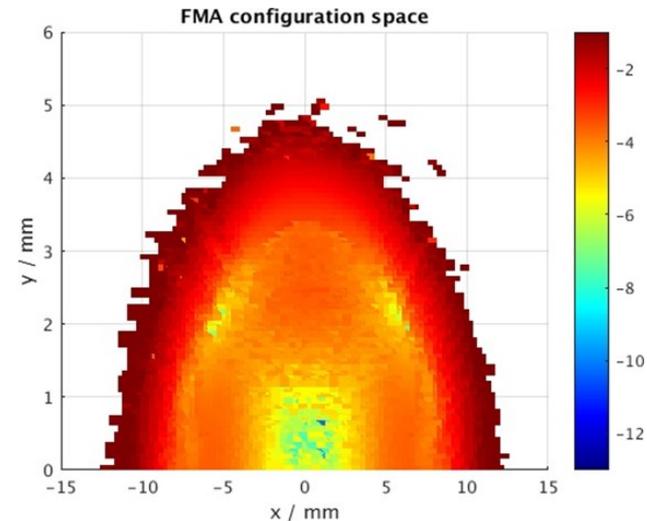
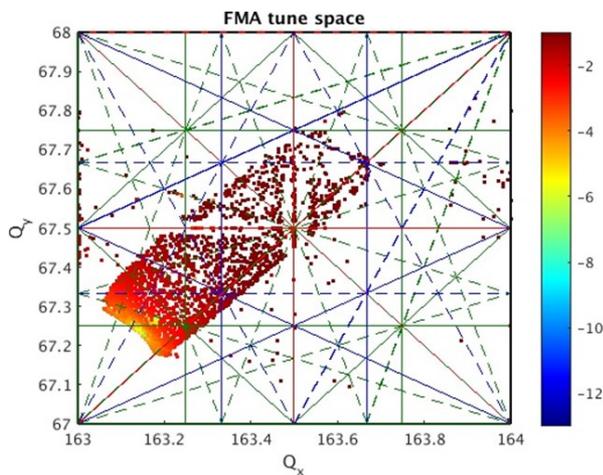


Figure of merit: DA



Multi Objective Genetics Algorithm (NSGA-II)

Siberia-2 example

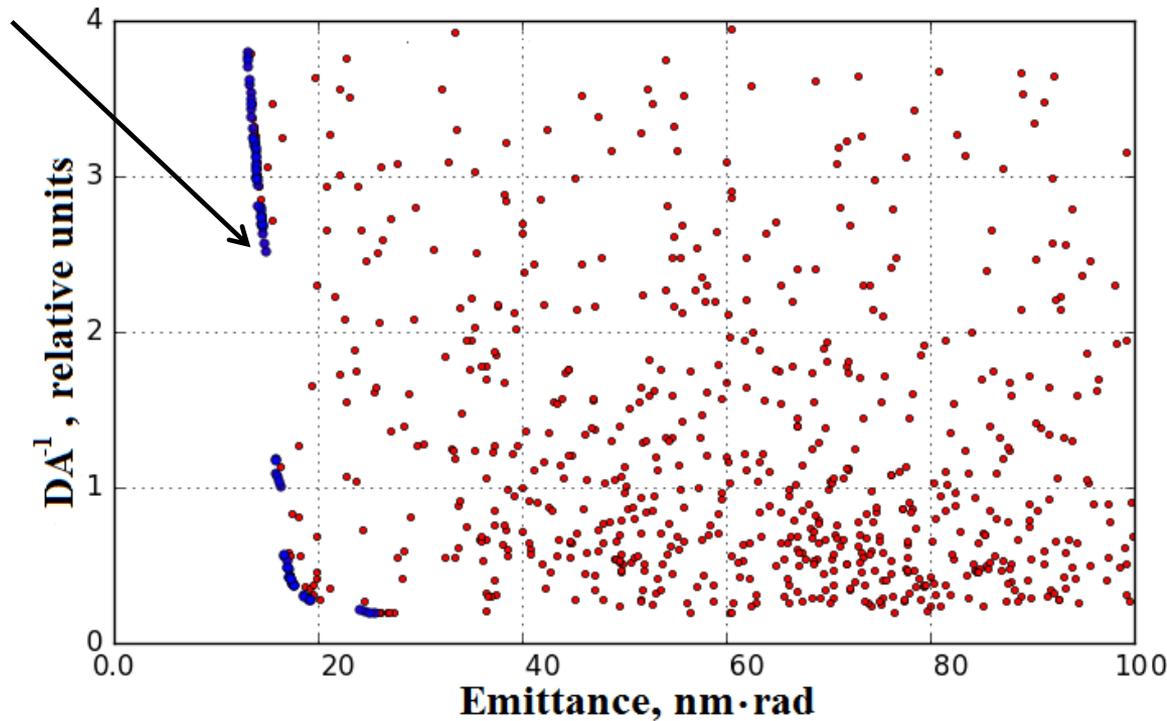
Dynamics aperture and horizontal emittance

Pareto frontier

Pareto efficiency, or **Pareto optimality**, is a state of allocation of resources in which it is impossible to make any one individual better off without making at least one individual worse off

Objects: DA and horizontal emittance

Vars: 6 quadrupole families



E.Fomin, S.Tomin et al. Short Bunch Operation Mode Development at the Synchrotron Radiation Source Siberia-2, IPAC proceedings, 2016.



Can we use feature extraction to reduce calculation complexity? (speculation)

Fixing the bending, DA depends on

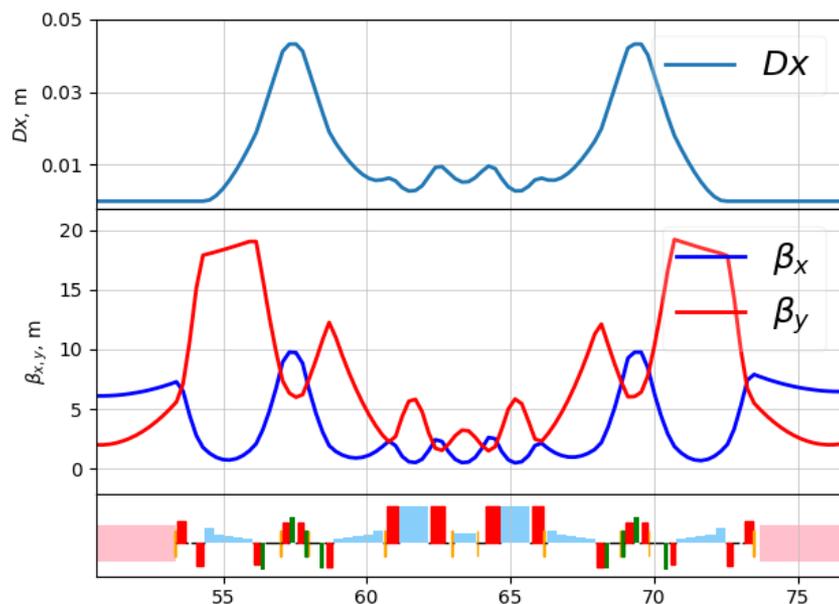
Type A features

- Natural chromaticity
- Sextupole strength
- Phase advances between sextupoles
- Phase advance of the cells
- Phase advance of the octant
- Machine tune
- Machine natural chromaticity

Type B features

- Map coefficients (possibly in a Lie representation, or as resonance driving terms)
- Up to 3rd or 4th order

N features
(>17)



Individual magnets: 12 per cell + matching sections

In a good design the number of individual Magnet circuits would be similar to the number of “features” to control

We can't reduce the complexity



Misalignment studies (speculation)

But maybe we can speed things up

- Problem: predict DA for each possible alignment scenario

Simulation Procedure: optics model with errors -> open trajectory, orbit and optics correction -> statistical calculation of DA

Very CPU consuming

- Possible approach:

Create large dataset of DA vs. statistical seed of individual magnet misalignments

Train NN to predict it

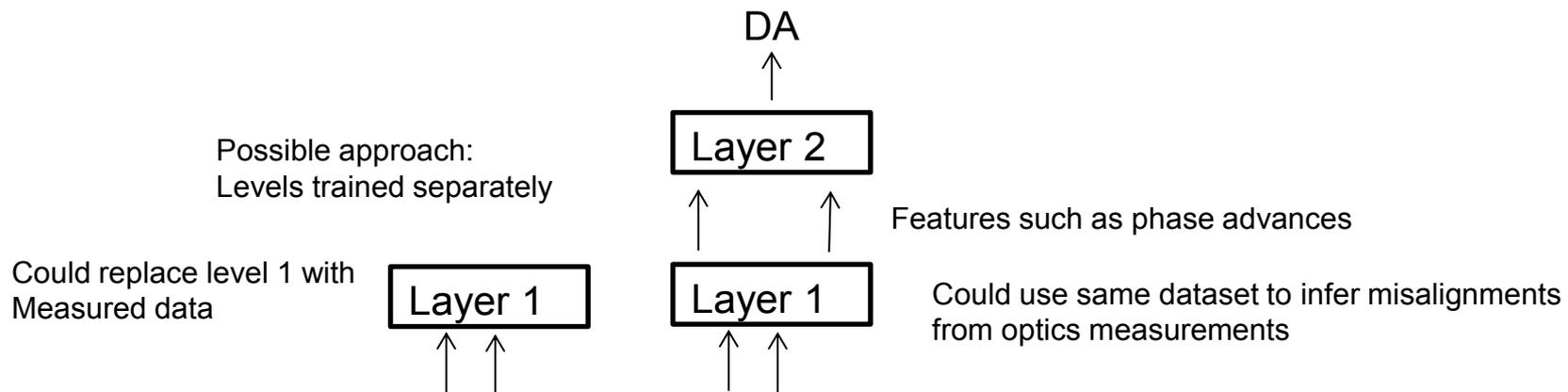
If NN generalizes well further calculations will be done instantaneously

Practical problem 1: We probably won't trust the NN result and will need to recompute in any case

Practical problem 2: Modifications to optics will invalidate the training set

Practical problem 3: Toy models are trivial (FODO), realistic model might turn out computationally infeasible

Possible advantage: HPC scalable and batchable



What are the other feasible ML applications

- By definition ML cannot go beyond what's in a training dataset.
- Feature selection in a (MOGA) optimization (simulation data mining)
- Speed up calculations in a long s2e chain chain (model training)
- Using NN as a universal fitting tool. Example: Storage ring brightness calculations. Analytical formulae for brightness are not universally accurate, need to resort to parameter scans with SRW/SPECTRA
- Speculation: if there is a standardized way to simulate everything with NN, possibility of creating complex models by connecting such components can emerge



Conclusion outlook

- Many sophisticated simulation tools are in place for (conventional) light source and FEL facilities
- Calculation speed and setup uncertainty is often an issue
- ML methods have potential in
 - Speeding up calculations in a long s2e chain
 - Combining measurements and simulations by replacing NN layers with measured data to build better models
- This is all still highly speculative for realistic applications
- A universal problem: generating useful datasets is not cheap

- Long way from toy models to practical problems. We need a “benchmark” that is hard enough to show feasibility (netflix challenge, DARPA grand challenge,...)
- Some simulation tasks covered here can be considered such benchmarks
- Real benefit will probably appear when AI/ML techniques are used widely in a standardized way (exchange neural networks instead of madx files)
- Lots of infrastructure work is to be done in parallel (DAQ, interface standardization, etc.)

